## Exercise 9.1.1

What strings are

- (a)  $w_{37}$ ? 37 has binary representation 100101. The construction from section 9.1.1 tells us that a string *w* corresponds to integer 1*w*. So w = 00101.
- (b)  $w_{100}$ ? 100 has binary representation 1100100, so the string w so that 1w = 1100100 is w = 100100.

## Exercise 9.1.3

Here are two definitions of languages that are similar to the definition of  $L_d$ , yet are different from that language. For each, show that the language is not accepted by a Turing machine.

(a)  $L_{2d}$ , the set of all  $w_i$  so that  $w_i$  is not accepted by  $M_{2i}$ .

Suppose  $M_k$  accepts this language. Note that the encoding we have chosen for valid Turing machines, sequences of transitions coded as  $0^i 10^j 10^k 10^l 10^m$  and separated by 11, but no 11 at the end, must always represent an even number. Thus k = 2j for some j. So machine  $M_{2j}$  accepts  $L_{2d}$ . (If k were odd, then  $M_k$  does not represent a valid Turing machine).

Then  $w_j$  is either in  $L_{2d}$  or it isn't. Suppose that it is. Then  $M_{2j}$  does not accept string  $w_j$ . Similarly, if  $w_j$  is not in  $L_{2d}$ , then  $M_{2j}$  does not accept  $w_j$ , but for  $w_j$  to not be in  $L_{2d}$ , machine  $M_{2j}$  must accept  $w_j$ .  $\rightarrow \leftarrow$  Thus  $M_{2j}$  does not accept  $L_{2d}$ . So  $L_{2d}$  is not accepted by any Turing machine.

(b)  $L_{\underline{d}}$ , the set of all  $w_i$  so that  $w_{2i}$  is not accepted by  $M_i$ .

Suppose that  $M_k$  accepts  $L_{\frac{d}{2}}$ . Now  $w_{2k}$  is either in  $L_{\frac{d}{2}}$  or it isn't. Suppose that it is. Then  $M_k$  does not accept string  $w_{2k}$ . But  $w_{2k}$  is in  $L_{\frac{d}{2}}$  and thus should be accepted by  $M_k$ . Oops. Suppose that  $w_{2k}$  is not in  $L_{\frac{d}{2}}$ . Then  $M_k$  accepts  $w_{2k}$ . But  $M_k$  accepts  $L_{\frac{d}{2}}$  and should not accept  $w_{2k}$ .  $\rightarrow \leftarrow$  Thus  $M_k$  does not accept  $L_{\frac{d}{2}}$ . So  $L_{\frac{d}{2}}$  is not accepted by any Turing machine.

## Exercise 9.2.1

Show that the halting problem, the set of (M, w) pairs so that M halts when given input w is RE but not recursive.

The complement of this language is the set of pairs (M, w) so that M does not halt on string w. A machine that accepts this complement language would never halt on strings in the complement language, since it is simulating a machine which does not halt. So no machine can be built to accept the complement language. Since this complement language cannot be recursive, the original language cannot be either by theorem 9.3.  $\Box$ 

## Exercise 9.2.4

Let  $L_1, L_2, \ldots, L_k$  be a collection of languages over alphabet  $\Sigma$  so that:

- 1. For all  $i \neq j$ ,  $L_i \cap L_j = \emptyset$ .
- 2.  $L_1 \cup L_2 \cup \ldots \cup L_k = \Sigma^*$ .
- 3. Each of the languages  $L_i$  is recursively enumerable.

Show that each of the languages is recursive.

**Proof.** Suppose that one of the languages is not recursive, say,  $L_1$  (clearly the choice of  $L_1$  is unimportant). Then  $L_2, \ldots, L_k$  are recursive. Then  $\bigcup_{i=2}^k L_i$  is recursive since the union of recursive languages is recursive. But by property  $2, L_1 = \Sigma^* \setminus \bigcup_{i=2}^k L_i$ . Then by theorem 9.3,  $L_1$  is recursive.  $\rightarrow \leftarrow$  Therefore each of the languages is recursive.

A similar argument applies if two of the languages are not recursive. Then the others are recursive and hence their union is recursive. Then the union of the non-recursive languages is the complement of a recursive language and is therefore recursive.

Similarly if n < k of the languages is not recursive.

So all of the languages are recursive.  $\Box$ 

Alternatively, to show that  $L_j$  is recursive, note that  $L_j$  is RE and  $\overline{L_j} = \Sigma^* \setminus \bigcup_{i \neq j} L_i$  is also RE since the finite union of RE languages is RE. So  $L_j$  and  $\overline{L_j}$  are both RE. By Theorem 9.4,  $L_j$  is recursive.  $\Box$